


Lecture 4

Basic Raster Graphics

Friday, January 28, 2000

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Readings:
 Chapters 2-3, Foley *et al*
 Chapters 1-2, Hearn and Baker 2^o



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Lecture Outline


- Course Information: Format, Exams, Resources, Assignments, Grading
- Overview
 - Topics covered
 - What is computer graphics?
 - Applications
- Brief Tour of Computer Graphics
 - A case study and some demos
 - Survey of rendering and animation systems
 - ???
- Topic 2
 - Subtopic 2.1
 - Subtopic 2.2
- Next Lecture: ???



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Terminology


- Readings: ???
- Suggested Exercises: ???
- This Week's Paper Review: ???
- Topic 1
 - Subtopic 1.1
 - Subsubtopic 1.1.1
 - Subsubtopic 1.1.2
 - Subtopic 1.2
- Topic 2
 - Subtopic 2.1
 - Subtopic 2.2
- Next Lecture: ???



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Summary Points

- Readings: ???
- Suggested Exercises: ???
- This Week's Paper Review: ???
- Topic 1
 - Subtopic 1.1
 - Subsubtopic 1.1.1
 - Subsubtopic 1.1.2
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