

$h(n) = W(n)$ and unit arc costs. (Note that $W(n)$ is a lower bound on the number of steps remaining to the goal.) It is reasonable to say that A^* with $h(n) = W(n)$ is more informed than breadth-first search, which uses $h(n) \equiv 0$.

We would expect intuitively that the more informed algorithm typically would need to expand fewer nodes to find a minimal cost path. In the case of the 8-puzzle, this observation is supported by comparing Figure 2.7 with Figure 2.8. Of course, merely because one algorithm expands fewer nodes than another does not imply that it is more efficient. The more informed algorithm may indeed have to make more costly computations, which would destroy efficiency. Nevertheless, the number of nodes expanded by an algorithm is one of the factors that determines efficiency, and it is a factor that permits simple comparisons.

Suppose that A_2 is more informed than A_1 and that both A_1 and A_2 are versions of A^* . Suppose that A_1 and A_2 are used to search an implicit graph having a path from a given node s to a goal node. Both, of course, will terminate in an optimal path. We will show that, at termination, if node n in G was expanded by A_2 , it was also expanded by A_1 . Thus, A_1 always expands at least as many nodes as does the more informed A_2 .

We prove this result using induction on the depth of a node in the A_2 search tree at termination. First, we prove that if A_2 expands a node n having zero depth in its search tree, then so will A_1 . But, in this case, $n = s$. If s is a goal node, neither algorithm expands any nodes. If s is not a goal node, both algorithms expand node s . Continuing the inductive argument, we assume (the induction hypothesis) that A_1 expands all the nodes expanded by A_2 having depth k , or less, in the A_2 search tree. We must now prove that any node n expanded by A_2 and of depth $k + 1$ in the A_2 search tree is also expanded by A_1 . By the induction hypothesis, any ancestor of n in the A_2 search tree is also expanded by A_1 . Thus, node n is in the A_1 search tree and there is a path from s to n in the A_1 search tree that is no more costly than the cost of the path from s to n in the A_2 search tree; that is,

$$g_1(n) \leq g_2(n).$$

Let us suppose the opposite of what we are trying to prove, namely, that A_1 did not expand node n expanded by A_2 . Certainly, at termination of A_1 , node n must be on *OPEN* for A_1 , because A_1 expanded a parent of node n . Since A_1 terminated in a minimal cost path without expanding node n , we know that

$$f_1(n) \geq f^*(s),$$

thus,

$$g_1(n) + h_1(n) \geq f^*(s).$$

Since we have already shown that $g_1(n) \leq g_2(n)$, we have

$$h_1(n) \geq f^*(s) - g_2(n).$$

But, by RESULT 5, since A_2 expanded node n , we have

$$f_2(n) \leq f^*(s)$$

or

$$g_2(n) + h_2(n) \leq f^*(s)$$

or

$$h_2(n) \leq f^*(s) - g_2(n).$$

Comparing this inequality for $h_2(n)$ with the earlier one for $h_1(n)$ (i.e., $h_1(n) \geq f^*(s) - g_2(n)$) reveals that, at least at node n , h_1 must be as large as h_2 , which violates the assumption that A_2 is more informed than A_1 . Thus, we have

RESULT 6: If A_1 and A_2 are two versions of A^* such that A_2 is more informed than A_1 , then at the termination of their searches on any graph having a path from s to a goal node, every node expanded by A_2 is also expanded by A_1 . It follows that A_1 expands at least as many nodes as does A_2 .

2.4.5. THE MONOTONE RESTRICTION

Describing the **GRAPHSEARCH** procedure, we noted that when a node n is expanded, some of its successors may already be on *OPEN* or *CLOSED*. The search tree may then need to be adjusted so that it defines