

Lecture 34 of 41

Visualization, Part 1 of 3: Data (Quantities & Evidence)

William H. Hsu Department of Computing and Information Sciences, KSU

KSOL course pages: http://bit.ly/eVizrE
Public mirror web site: http://www.kddresearch.org/Courses/CIS636
Instructor home page: http://www.cis.ksu.edu/~bhsu

Readings:

Last class: Chapter 15, Eberly 2e – see http://bit.ly/ieUq45; Ray Tracing Handout Today: Tufte Handout 1

Next class: Ray Tracing Handout
Wikipedia, Visualization: http://bit.ly/gVxRFp
Wikipedia, Data Visualization: http://bit.ly/9icAZk

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Lecture Outline

- Reading for Last Class: Chapter 15, Eberly 2e; Ray Tracing Handout
- Reading for Today: Tufte Handout
- Reading for Next Class: Ray Tracing Handout
- Last Time: Ray Tracing 2 of 2
 - * Stochastic & distributed RT
 - > Stochastic (local) vs. distributed (nonlocal) randomization
 - "Softening" shadows, reflection, transparency
 - * Hybrid global illumination: RT with progressive refinement radiosity
- Today: Visualization Part 1 of 3 Scientific, Data, Information Vis
 - * What is visualization?
 - * Tufte 1: The Visual Display of Quantitative Information, 2e
 - > Basic statistical & scientific visualization techniques
 - > Graphical integrity vs. lie factor ("How to lie with statisticsvis")
 - > Graphical excellence vs. chartjunk
 - > Data-ink, data-ink ratio (& "data-pixels")





Where We Are

21	Lab 4a: Animation Basics	Flash animation handout
22	Animation 2: Rotations; Dynamics, Kinematics	Chapter 17, esp. §17.1 – 17.2
23	Demos 4: Modeling & Simulation; Rotations	Chapter 10 ¹ , 13 ² , §17.3 – 17.5
24	Collisions 1: axes, OBBs, Lab 4b	§2.4.3, 8.1, GL handout
25	Spatial Sorting: Binary Space Partitioning	Chapter 6, esp. §6.1
26	Demos 5: More CGA; Picking; HW/Exam	Chapter 72; § 8.4
27	Lab 5a: Interaction Handling	§ 8.3 - 8.4; 4.2, 5.0, 5.6, 9.1
28	Collisions 2: Dynamic, Particle Systems	§ 9.1, particle system handout
	Exam 2 review; Hour Exam 2 (evening)	Chapters 5 - 6, 72 - 8, 12, 17
29	Lab 5b: Particle Systems	Particle system handout
30	Animation 3: Control & IK	§ 5.3, CGA handout
31	Ray Tracing 1: intersections, ray trees	Chapter 14
32	Lab 6a: Ray Tracing Basics with POV-Ray	RT handout
33	Ray Tracing 2: advanced topic survey	Chapter 15, RT handout
34	Visualization 1: Data (Quantities & Evidence)	Tufte handout (1)
35	Lab 6b: More Ray Tracing	RT handout
36	Visualization 2: Objects	Tufte handout (2 & 4)
37	Color Basics; Term Project Prep	Color handout
38	Lab 7: Fractals & Terrain Generation	Fractals/Terrain handout
39	Visualization 3: Processes; Final Review 1	Tufte handout (3)
40	Project presentations 1; Final Review 2	-
41	Project presentations 2	_
	Final Exam	Ch. 1 - 8, 10 - 15, 17, 20

Lightly-shaded entries denote the due date of a written problem set; heavily-shaded entries, that of a machine problem (programming assignment); blue-shaded entries, that of a paper review; and the green-shaded entry, that of the term project.

Green, blue and red letters denote exam review, exam, and exam solution review dates.



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Acknowledgements: Statistical & Data Visualization



Edward R. Tufte

http://www.edwardtufte.com

Professor Emeritus of Political Science, Statistics, & Computer Science Yale University http://bit.ly/gKhM0G





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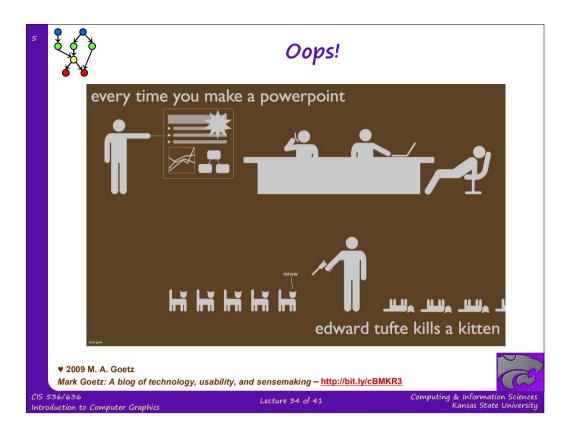


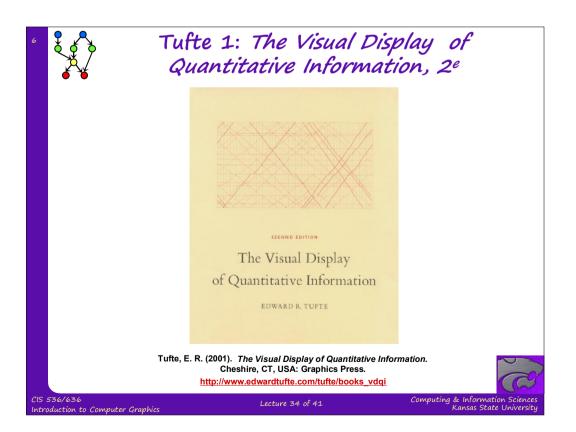




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Apologia Pro PowerPoint Sua

- Tufte's Criticisms of Microsoft PowerPoint (Summarized in Wikipedia)
 - * Used to guide, reassure presenters, rather than enlighten audience
 - * Unhelpfully simplistic tables, charts (due in part to low-res displays)
 - * Outliners may arrange ideas in necessarily deep hierarchy
 - Not visually retained: must be repeated on each slide
 - > Artifact of "outline", "overview" format
 - * Enforcement of linear progression
 - * Poor design: typography, chart layout, use of templates, defaults
 - * Simplistic thinking due to ideas being squashed into bulleted lists
 - ➤ Discontinuity of stories: beginning, middle, end → points
 - Cognitive load on reader: illusion of objectivity, neutrality
- Some (Though Not All) Problems with PowerPoint Avoidable by Design
- Garbage In, Garbage Out (Wikipedia: http://bit.ly/ff3EZ)
- Tufte, The Cognitive Style of PowerPoint: http://bit.ly/TYch
- Wikipedia Synopsis of Tufte's Critique: http://bit.ly/8XQFZm



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Definition: Visualization

- Wikipedia: "Using Images, Diagrams, Animations to Communicate"
 - * Images: illustrations; photographs, especially modified photos
 - * Diagrams: structural diagrams, blueprints, plots & charts
 - * Animations: based on simulation or other specifications
- Includes, But Not Limited to, Statistical Graphics
- Kinds of Visualization (Often Abbreviated "Vis" cf. IEEE InfoVis)
 - * Scientific: transformation, representation of data for exploration
 - * Data: schematic form
 - > e.g., relational database form (tuples of attribute values)
 - > "Data vis" often synonymous with "statistical vis"
 - * Information: spectrum from "raw data" to "info", "knowledge"
 - > Premise: info more structured, organized, abstract than data
 - > Emphasis on computational tools
 - Working with (especially analyzing) large data sets

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Definition: Graphical Excellence

- Complex Ideas
- Communicated with
 - * Clarity
 - * Precision
 - * Efficiency

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Graphical Excellence: Graphical Displays Should... ("DO's")

- . Show the data
- 2. Induce the reader to think about the substance rather than about
 - * Methodology
 - * Graphic design
 - * Technology of graphic production
 - * Something else
- 3. Avoid distorting what the data have to say
- 4. Present many numbers in a small space
- 5. Make large data sets coherent
- 6. Encourage the eye to compare different pieces of data
- 7. Reveal the data at different levels of detail, broad to fine
- 8. Serve a clear purpose: description, evaluation, tabulation, decoration
- 9. Be closely integrated with statistical and verbal descriptions of data
- Rules were made to be broken ("What's different on this slide?")

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Graphics Reveal Data [1]: Limitations of Descriptive Statistics

X Y	ř
8.0 6.	.58
8.0 5.	.76
8.0 7.	.71
8.0 8.	.84
8.0 8.	47
8.0 7.	.04
8.0 5.	2
19.0 12.	.50
8.0 5.	.56
8.0 7.	91
8.0 6.	.89
	8.0 8. 8.0 8. 8.0 7. 8.0 5. 19.0 12. 8.0 5. 8.0 7.

N = 11mean of X's = 9.0 mean of Y's = 7.5 equation of regression line: Y = 3 + 0.5Xstandard error of estimate of slope = 0.118 sum of squares $X - \overline{X} = 110.0$ regression sum of squares = 27.50 residual sum of squares of Y = 13.75correlation coefficient = .82

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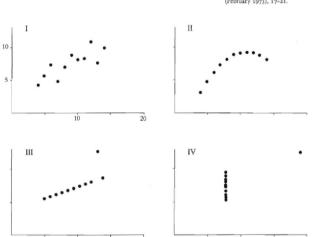
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Graphics Reveal Data [2]: Differences in Data Shown by Vis

F. J. Anscombe, "Graphs in Statistical Analysis," American Statistician, 27 (February 1973), 17-21.

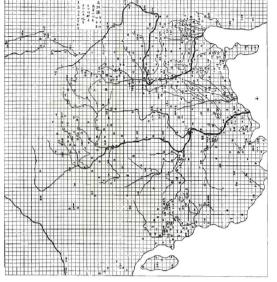


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Earliest Grid Map: Song Dynasty, 960 – 1279 CE)



E. Chavannes, "Les Deux Plus Anciens Spécimens de la Cartographie Chinoise," Bulletin de l'École Française de l'Extrême Orient, 3 (1903), 1–35, Carte B.

This grid map, compiled c. 1100 CE (carved in stone c. 1137 CE) uses a grid of ~100 里 (*li*) to the square, ~42km in Han dynasty standard units (415.8m per *li*)

Shown: Major rivers and tributaries

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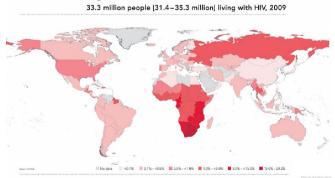
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Thematic Maps & Other Data Maps

- Data Maps: Visual Presentation of Variables over Region (e.g., Spatial)
- Thematic Map: Shows Topic (Theme) Referenced by Geographic Area
- Wikipedia: http://en.wikipedia.org/wiki/Thematic map
- Example: 2010 UNAIDS Report on Global HIV Infection Rates

2010: A global view of HIV infection



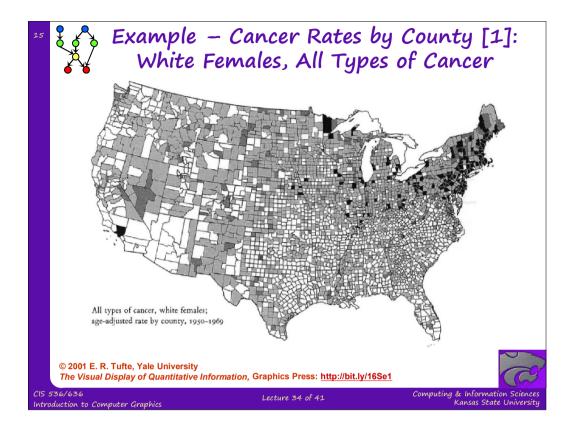
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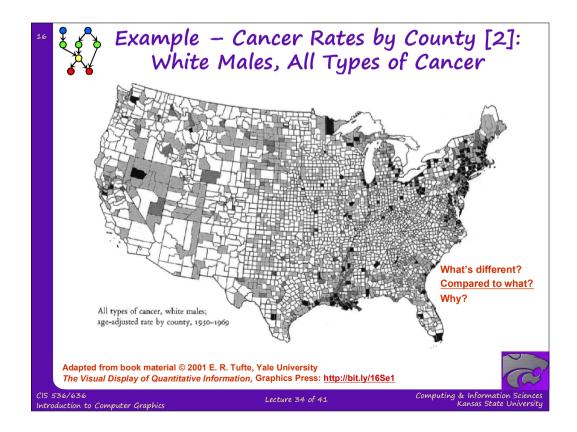


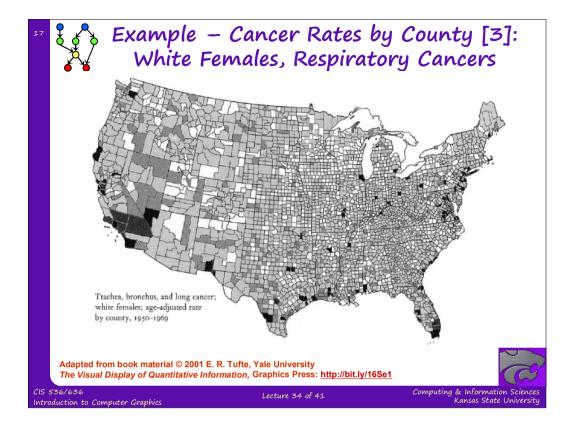


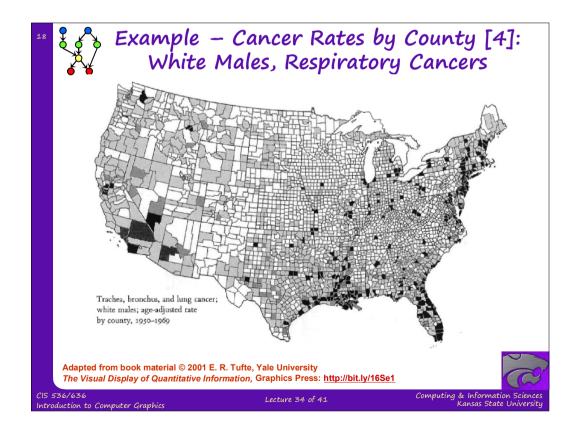
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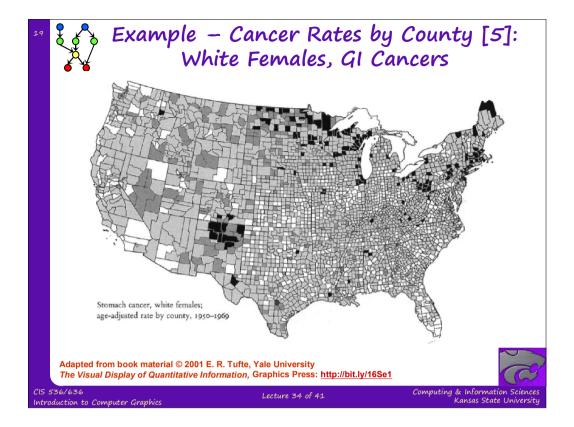


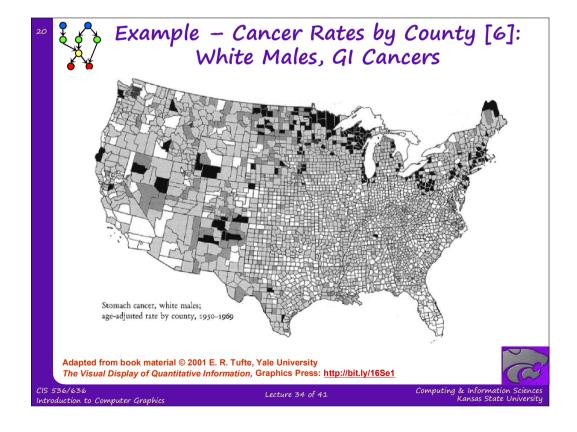




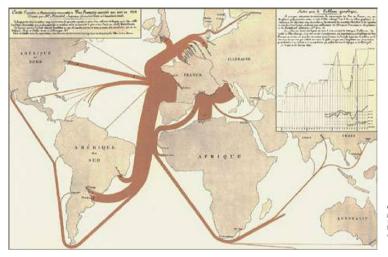








Flow Maps [1]: Minard, 1865 – French Wine Exports



Minard, C. J. (1865). Carte figurative et approximative des quantités de vin français exportés par mer en 1864. Lithograph (835 x 547). Retrieved from: http://bit.ly/hTz4ST

Wikipedia:
Flow Map http://bit.ly/dJgJCY
Thematic Map -

Reprinted by National Visualization and Analysis Center (NVAC), Pacific Northwest National Lab (PNL): http://bit.ly/egbQUJ

Charles Joseph Minard, Tableaux Graphiques et Cartes Figuratives de M. Minard, 1845—1869, a portfolio of his work held by the Bibliothèque de l'École Nationale des Ponts et Chaussées, Paris.

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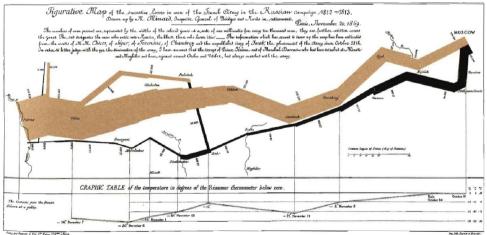
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Flow Maps [2]: Minard, 1869 – Napoleon in Russia



Minard, C. J. (1869). Carte figurative des pertes successives en hommes de l'Arm ée Française dans la campagne de Russie 1812-1813. Lithograph, 62 x 30 cm.

Translation by E. R. Tufte. French version mirrored at: http://bit.ly/6MHa87 Wikipedia: Charles Joseph Minard – http://bit.ly/4zZ8nQ

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Flow Maps [3]: Minard's Map of Napoleon's March

- 2-D Map
- 6 Scalar Dimensions
 - * Size of army
 - * Location on 2-D surface by date (compare: latitude & longitude)
 - * Direction of movement
 - * Date
 - * Temperature (referenced by position & date)
- How to Represent 6 Dimensions in 2
 - * Size width of line and written besides army (main camp) position
 - * Location (x, y) coordinate on map; align with timeline on bottom
 - * Direction color, arrow
 - * Date timeline on bottom
 - * Temperature next to date on timeline (today: brush-over tooltip)

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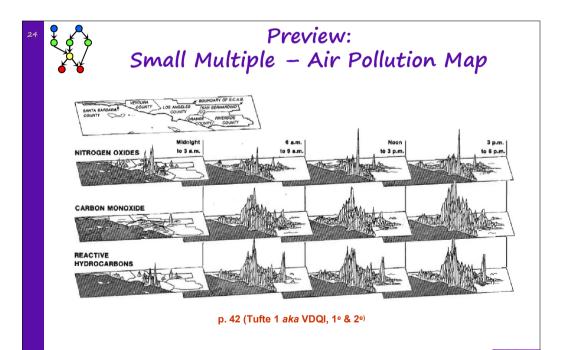
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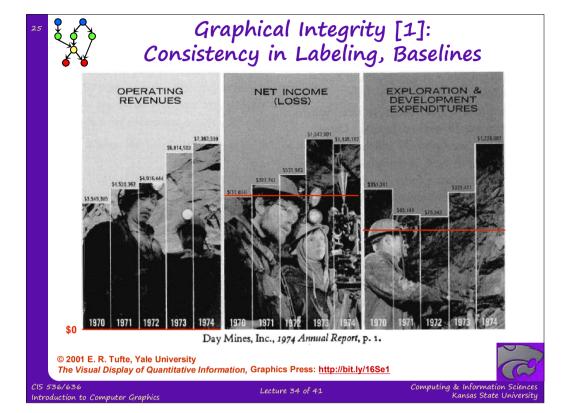
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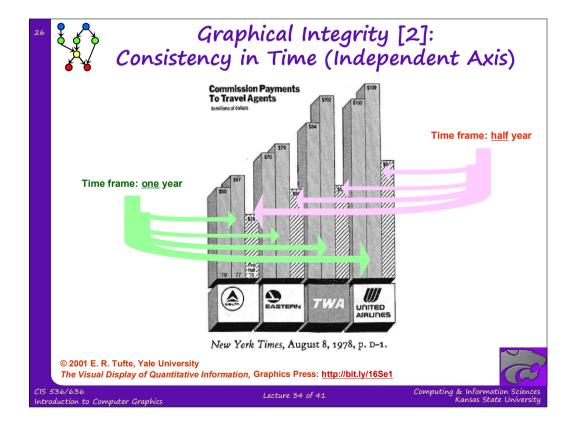
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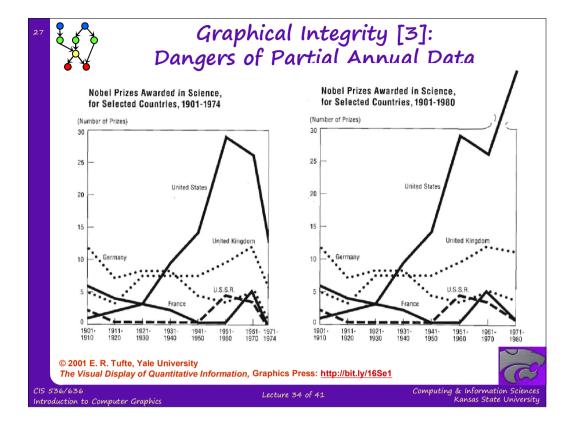
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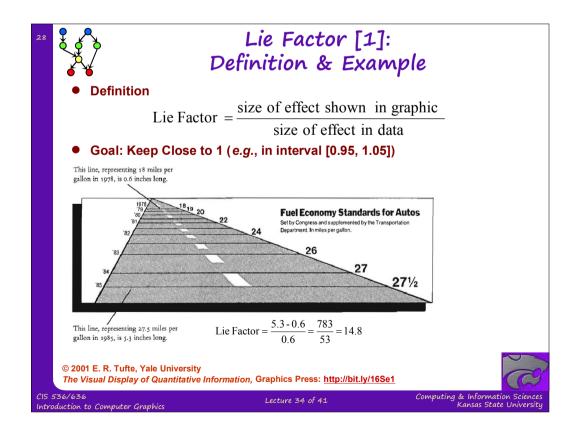


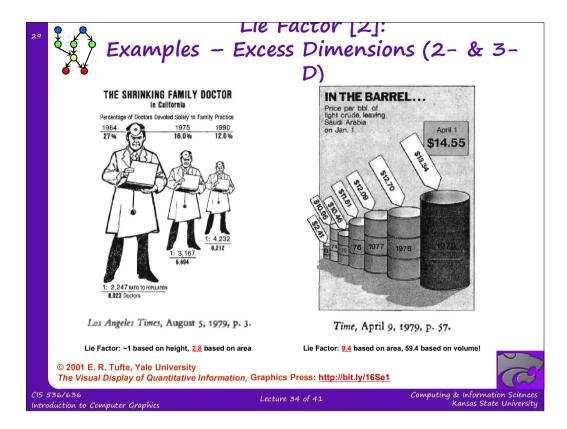
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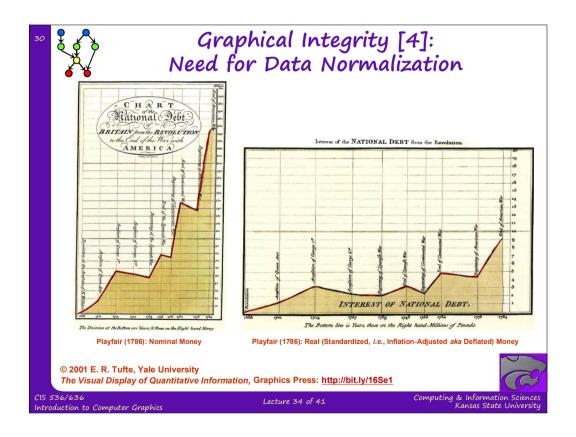


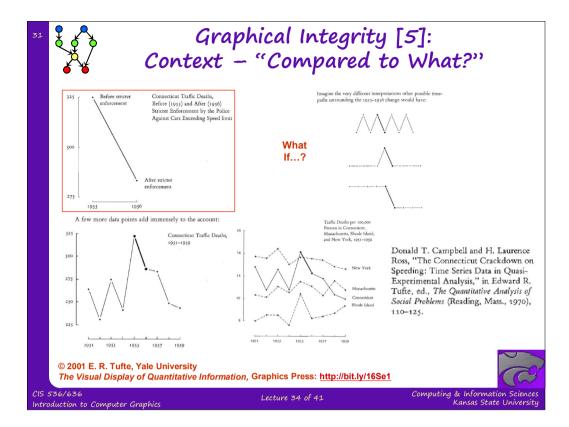


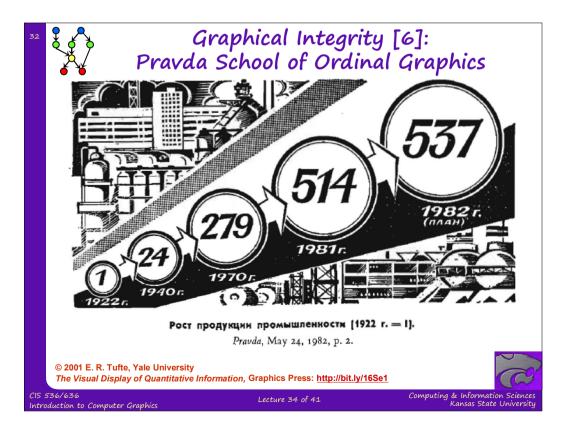














Graphical Integrity: Tufte's Six Principles ("DO's")

- See also How to Lie With Statistics (Huff, 1984): http://bit.ly/3wAgS0
- 1. Make Representation of Numbers Proportional to Quantities
 - * Ratio of size to numerical value should be close to 1
 - * As physically measured on surface of graphic
- 2. Use Clear, Detailed, Thorough Labeling
 - * Don't introduce or propagate graphical distortion, ambiguity
 - * Write out explanations of the data on the graphic itself
 - * Label important events in the data
- 3. Show Data Variation, Not Design Variation
- 4. Use Standardized (e.g., Inflation-Adjusted) Units, Not Nominal
- 5. Depict N Data Dimensions with $\leq N$ Variable Dimensions
 - **★** Don't use more than N information-carrying dimensions for N-D data
 - **★** When graphing data in N-D, use N-D ratio (see #1 above)
- 6. Quote Data in Full Context (Don't Quote Out of Context)

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Data-Ink

Above all else show the data.

- Edward Tufte

- Data-Ink: Non-Erasable Core of A Graphic
 - * Non-redundant ink
 - * Arranged in response to variation in numbers represented
- Data Density
 - * Amount of usable information per unit (space, ink, time, etc.)
 - * Want: higher data density as function of resource
 - * Example: data-ink ratio
- Non-Data-Ink Can Be Erased to Improve Data Density

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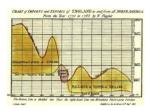
Data-Ink Ratio

Data – ink ratio =

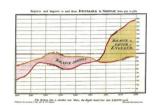
data - ink

total ink used to print the graphic

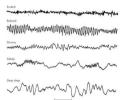
- = proportion of a graphic' s ink devoted to the non - redundant display of data - informatio n
- =1.0 proportion of a graphic that can be erased without loss of data - informatio n



Low Data-Ink Ratio (Playfair, 1785): Charts with Many Grid Lines & Detailed Labels



Intermediate Data-Ink Ratio (Playfair, 1786): Conventional Charts – Grid Thinned



High Data-Ink Ratio: Electroencephalogram (EEG) Signals

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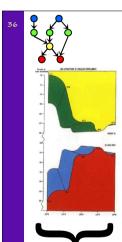
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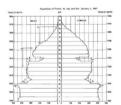
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Chartjunk



Wikipedia, Moiré pattern: http://bit.ly/fssTem



© 1973 H. S. Shyrock & J. S. Siegel

This chart uses five colors, three dimensions, and two parts to show only five data points!

Redundancy in

Symmetry

Superfluous use of perspective and color

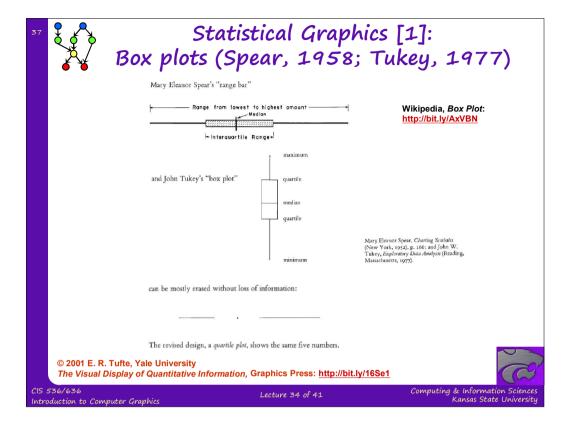
"Duck" here refers to self-promoting decorative graphics.

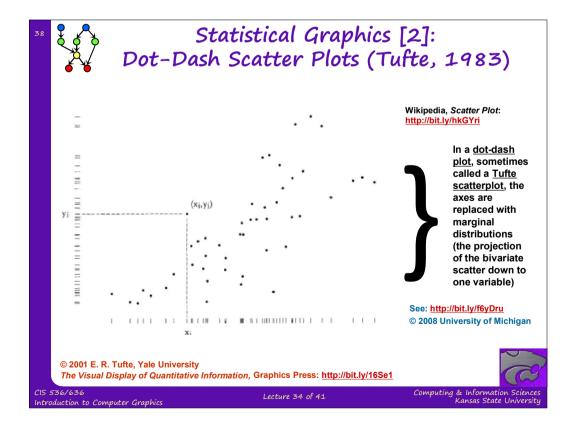
Big Duck © 2000 E. R. Tufte

Forgo chartjunk, including moiré vibration, the grid, and the duck. Edward Tufte © 2001 E. R. Tufte, Yale University

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Statistical Graphics [3]: Stemplots (Bowley, c. 1900)

- Also Known As Stem-and-Leaf Plots (Wikipedia: http://bit.ly/adrgEM)
- Construct Distribution of Variable Using Numbers Themselves
- Construction Algorithm
 - * Sort data in ascending order example:
 44 46 47 49 63 64 66 68 68 72 72 75 76 81 84 88 106
 - * Designate meaning of stems, leaves
 - Leaves: suffixes, to right of vertical line usually last digit
 - > Stems: prefixes, to left of vertical line usually all other digits
 - * Group data by common stem (prefix) example:

```
4 | 4 6 7 9 5 | 6 | 1 3 4 6 8 8 8 7 | 2 2 5 6 8 | 1 4 8 9 | 1 10 |
```

6 key: 6|3=63, leaf unit: 1.0, stem unit: 10.0

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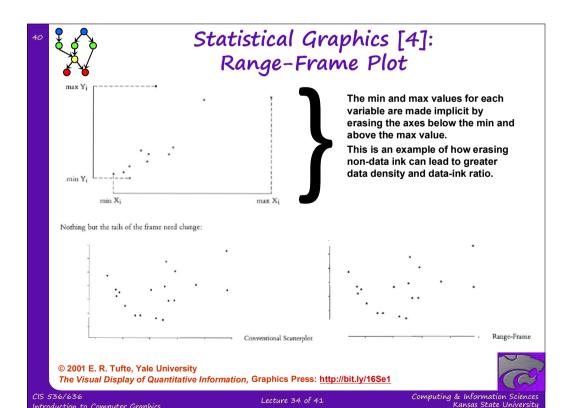
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Graphical Excellence - Synopsis [1]

- Well-Designed Presentation of Interesting Data
 - * Substance accurate, precise data, labels, other original content
 - * Statistics analytical content, summative & descriptive
 - * Design non-redundant, concise presentation of multiple variables
- Complex Ideas Communicated with
 - * Clarity ease of interpretation and understanding
 - * Precision ability to reconstruct original data, process
 - * Efficiency rendering time vs. reading & comprehension time
- Gives to Viewer
 - * Greatest number of ideas data
 - * In shortest time "ink ratio" really rate per time (cognitive effort)
 - * With least ink filled space, pixels, primitives, rendered objects
 - * In smallest space total size of graphic, page, viewport, window

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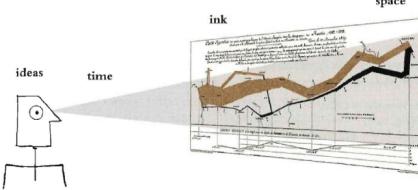
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Graphical Excellence - Synopsis [2]

- Nearly Always Multivariate
- Requires Telling Truth about The Data (Graphical Integrity)

space



p. 51 (Tufte 1 aka VDQI, 1e & 2e)

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13 **Q X**

Summary

- Reading for Last Class: Chapter 15, Eberly 2e; Ray Tracing Handout
- Reading for Today: Tufte Handout
- Reading for Next Class: Ray Tracing Handout
- Last Time: Ray Tracing 2 of 2
 - * Stochastic & distributed RT
 - * Hybrid RT (for specular reflectance) & radiosity (for diffuse)
- Today: Visualization Part 1 of 3 Statistical, Scientific, Data/Info Vis
 - * Tufte 1: The Visual Display of Quantitative Information, 2 e
 - * Graphical integrity
 - Lack: lie factor ("How to lie with statisticsvisualization")
 - > Desiderata: transparency; labeled axes, clear comparisons
 - "Show variation in data, not presentation"
 - * Graphical excellence
 - Lack: chartjunk
 - > Desiderata: data-ink, data-ink ratio (& "data-pixels")



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Terminology

- Visualization: Using Images, Diagrams, Animations to Communicate
 - * Scientific: transformation, representation of data for exploration
 - * Statistical / data: info in schematic form (attributes, variables)
 - * Information: computational tools; analyzing large, abstract data sets
- Statistical Visualization Techniques
 - * Boxplot aka range bar, box-and-whisker diagram: mean, quartiles
 - * Dot-dash plot aka Tufte scatterplot aka scatter plot with Tufte axes
 - * Stemplots aka stem-and-leaf display: prefix (stem), suffix (leaf)
 - * Range-frame plot: erase axes outside range (min/max x, y)
- Tufte 1: The Visual Display of Quantitative Information, 2e
 - * Graphical integrity: accurate, truthful visual communication
 - * Example of lapse in graphical integrity: <u>lie factor</u> (distortion ratio)
 - * Data-ink ratio: quantity of usable/accessible info per unit of "ink"
 - * Graphical excellence: high data-ink ratio, no wasted axes
 - * Antithesis of graphical excellence: chartjunk (visual clutter)

